



CALL OF DUTY[®]

BLACK OPS

MATURE 17+
M
CONTENT RATED BY
ESRB

PC
DVD-ROM
SOFTWARE

ACTIVISION.  treyarch

EPILEPSY WARNING

Please read before using this game or allowing your children to use it.

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures. If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing.

We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, discontinue use IMMEDIATELY and consult your doctor.

PRECAUTIONS TO TAKE DURING USE

- ▶ Avoid playing if you are tired or have not had much sleep.
- ▶ Make sure that the room in which you are playing is well lit.
- ▶ Rest for at least 10 to 15 minutes per hour while playing a video game.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

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GETTING STARTED

Insert the *Call of Duty®: Black Ops* disc into your DVD drive. After a few moments, the Autorun Menu will appear. Click Install to begin the installation process and follow the on screen instructions. If the Autorun Menu does not appear, you may have Autorun disabled. Double-click the My Computer icon on the Desktop. (For some versions of Windows, you may need to click the Start button and then click the My Computer icon). Double-click on the DVD drive where the *Call of Duty®: Black Ops* disc is located. Double-click on Setup.exe to launch the Installer.

Note: Internet connection required to install.

GAME CONTROLS

DEFAULT KEY	COMMAND
W	Forward
S	Back
A	Left
D	Right
Q	Lean Left
E	Lean Right
SHIFT	Sprint/Hold Breath
Left Mouse Button	Fire Weapon
Right Mouse Button	Aim Down Sight (ADS)
V	Melee Attack
5	Attachments/Special Ammo
6	Ground Support
1, Mouse Wheel	Switch Weapon
G, Middle Mouse Button	Throw Lethal Grenade
4	Throw Tactical Grenade
F	Use
R	Reload
Space Bar	Stand/Jump
CTRL	Prone
CTRL while Sprinting	Dive to Prone
C	Crouch
X	Equipment
Esc	Objectives/Pause Menu
~	Console
T	Text Chat
Y	Team Chat
Z	Voice Chat

F1	Vote Yes
F2	Vote No
F3	Spectator View Mode
Tab	Show Score/Objectives
F12	Screenshot

MAIN MENU

Choose between Campaign, Multiplayer, and Zombies.

CAMPAIGN

Start a brand new *Call of Duty®: Black Ops* Single-Player Campaign or resume a previously saved game*. Use the **Mission Select** option to replay completed missions on any Difficulty. Use the **Intel** option to view informative documents acquired via collectibles hidden throughout the Campaign.

***Note:** *Call of Duty®: Black Ops* uses an automatic checkpoint-based save system. Select the **Save and Quit** option from the in-game Pause Menu to save game progress and return to the Main Menu.

MULTIPLAYER

Compete with and against other *Call of Duty®: Black Ops* players on Ranked Dedicated Servers in a variety of maps. Multiplayer modes include:

- **Ranked Match:** Play online to earn currency to acquire new Weapons, Equipment, Perks, Killstreaks and more.
- **Private Match:** Create and host a Private Game with customizable game modes.
- **Wager Match:** Gamble earned currency against other players in a variety of Free-for-All game modes.
- **Combat Training:** Play versus Practice Dummies alone or with friends. Practice up before going online.
- **Theater:** View and edit recently played games to share with the community.

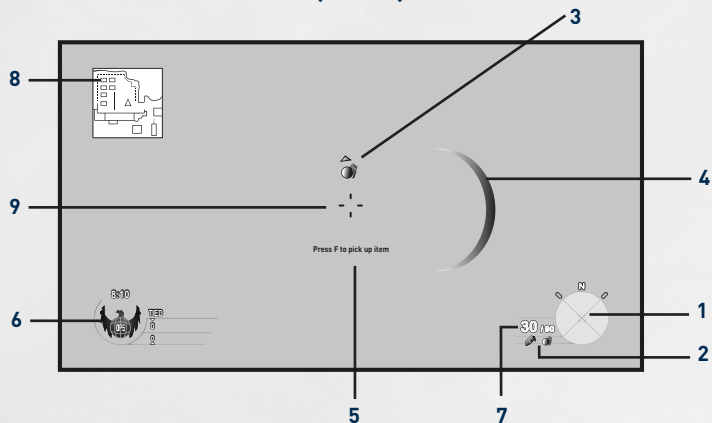
ZOMBIES (1 - 4 PLAYERS)

Survive the Zombie hordes alone or cooperatively. Repel wave after wave of increasingly deadly Zombies in a number of frightening locales. But be warned: there are more than just Zombies lurking these dark hallways...

SETTINGS

Adjust the game's settings to suit individual preferences. Adjustable settings include: graphics, sound, controls, graphic content filter, and subtitles.

HEADS-UP DISPLAY (HUD)



1. **Compass** – Shows the direction you are facing.
2. **Inventory** – Displays devices and/or weapon attachments that are currently available, such as the grenade launcher or motion sensor.
3. **Grenade Indicator** – Icon warning you that there is a grenade nearby, arrow indicates the location of the grenade.
4. **Damage Indicator** – Red marker shows that you are taking damage and the direction the damage is coming from.
5. **Use Prompt** – This only appears when you are near a weapon or interactive object, indicates what key to press to interact with the weapon or object.
6. **Match Info (MP Only)** – Displays current score, team icon and time remaining in match.
7. **Ammo Count** – Shows remaining bullets for currently equipped weapon, as well as remaining Lethal and Tactical grenade supply.
8. **Mini-map** – Shows the local area plus locations of friendlies and known hostiles.
9. **Crosshair** – Indicates where you are currently pointing your weapon. Turns red when positioned over an enemy, green when positioned over a friendly. Walking or running causes the crosshair to grow wider or sometimes disappear altogether, indicating a loss of accuracy. Stopping movement, crouching, and going prone increase accuracy.*

**Note about ADS (Aiming Down Sight) – When you press the ADS button you will aim down the sights or scope of your weapon. This will greatly increase your accuracy and decrease your movement speed. While in ADS the crosshair will disappear.*

HEALTH SYSTEM

When you take damage from an enemy, the screen will show blood splatter and the damage indicator will show you the direction the damage is coming from. As more damage is sustained the screen will grow redder, you will hear your heart rate increase, and your breathing will grow heavy. If you can find cover and avoid enemy fire you will slowly recover from the damage and be able to continue at full strength.

PAUSE/OBJECTIVE SCREEN

Press **ESC** any time in Campaign or Zombies to pause the game and access this menu. From here you may access game Options, restart the current level or save and quit to the Main Menu. *Call of Duty®: Black Ops* cannot be paused while playing in online cooperative sessions.

MULTIPLAYER OBJECTIVES SCREEN

Call of Duty®: Black Ops cannot be paused while playing in MP mode. Pressing **ESC** in MP will bring up a menu that will allow you to choose a new class (taking effect on your next spawn), view the description of your current game mode, and access the Options menu. Keep in mind that the MP match is still live in the background when you are in this screen.

PLAYERCARD (MP ONLY)

Access your Playercard to create your own custom Emblem that will represent your persona online. View Recent Games you or your friends have played and save them to your File Share for safe keeping. You can view and rate other Films, Clips, Screenshots, and Custom Games created by members of the *Call of Duty®: Black Ops* Community.

You can also view all your key game statistics in the **Combat Record**, check your progress against the in-game **Challenges**, view the game **Leaderboards**, and create a **Clan Tag** all from within the Playercard.

PERFORMANCE TIPS

PROBLEMS RUNNING THE GAME

- ▶ Make sure you meet the minimum system requirements for this game and that you have the latest drivers for your video card and sound card installed:
For NVIDIA® video cards, visit www.nvidia.com to locate and download them.
For ATI™ video cards, visit www.ati.amd.com to locate and download them.
- ▶ If you are running the disc version of this game, try reinstalling DirectX® from the disc. This is typically found in the DirectX folder on the root of the disc. If you have Internet access, you can visit www.microsoft.com to download the latest version of DirectX.

GENERAL TROUBLESHOOTING TIPS

- ▶ If you have the disc version of this game and the AutoPlay screen does not automatically appear for installation/playing, right-click the disc drive icon found in My Computer and select AutoPlay.
- ▶ If the game is running slowly, try reducing the quality of some of the video and sound settings from the game's options menu. Reducing the screen resolution can often improve performance.
- ▶ For optimum performance when playing, you may like to disable other background tasks (except the EADM application, if applicable) running in Windows.

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Calvin Wong

LICENSED MUSIC

"Fortunate Son"

Performed by Creedence Clear-

water Revival

Written by John Fogerty

Published by Jondora Music (BMI)

Courtesy of Concord Music

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"Quimbara"

Performed by Celia Cruz y

Johnny Pacheco

Written by Junior Cepeda

Published by FAF Publishing

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Publishing

"Great Wall Sunrise"

Courtesy of MasterSource

Music Catalog

Published by Revision West (BMI)

"End of a Dynasty"

Courtesy of Killer Tracks

Published by Killer Tracks (BMI)

and Soundcast Music (ASCAP)

"Poolsiders"

Courtesy of FirstCom Music,

published by First Digital Music

(BMI)

"Won't Back Down"

Performed by Eminem and

Featuring PINK

Written by M. Mathers,

K. Rahman, E. Alcock, L.

Rodrigues, C. Smith

Songs of Universal, Inc.

Shroom Shady Music (BMI)/

Jaleesa and Mahdi's Music (BMI)/

SOCAN/ Matriz Music (SOCAN)/

Jaleesa and Mahdi's Music (BMI)

Produced by: DJ Khalil for DJ

Khalil Productions, LLC.

Recorded by: Mike Strange @

Effigy Studios. Keyboards & Ad-

ditional programming by: Rahki.

Additional Keyboards & drum

programming by Khalil Abdul

Rahman. Guitars by: Erik Alcock

PINK appears courtesy of LaFace

Records, a unit of Sony Music

Entertainment

"Sympathy for the Devil"

Performed by The Rolling Stones

Written by Mick Jagger

and Keith Richards

Published by ABKCO Music, Inc.

Courtesy of ABKCO Records

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